

**RAVINDER KUNDI**  
**DOB 1ST JUNE 1978**  
**PHONE NO +13109946524**

**SOCIETY (VES)** **ACTIVE MEMBER OF THE VISUAL EFFECTS**  
**ACTIVE MEMBER OF THE**  
**BRITISH ACADEMY OF FILM AND TELEVISION (BAFTA)**

## **EMPLOYMENT**

**-ANIMAL LOGIC, Los Angeles, California (Freelance)** Jul 2021- Oct 2021  
CHARACTER DESIGNER/VISUAL DEVELOPMENT ARTIST  
**3d Feature Film - TOTO (2023)**

**-DREAMWORKS ANIMATION, Los Angeles, California** Nov 2020-Jul 2021  
CHARACTER DESIGNER/VISUAL DEVELOPMENT ARTIST  
**2 Feature Film Currently in Development**

**-SKYDANCE ANIMATION, Los Angeles, California** Mar 2020- Oct 2020  
CHARACTER DESIGNER/VISUAL DEVELOPMENT ARTIST  
**3d Feature Film -LUCK (2020)**

**-BASE FX, Los Angeles, California(Freelance)** Jul 2020- Sep 2020  
CHARACTER DESIGNER  
**3d Feature Film -LORD OF THE WEST (2020)**

**-WARNER BROTHERS, Los Angeles, California** Jan 2018- Mar 2020  
CHARACTER DESIGNER/VISUAL DEVELOPMENT ARTIST  
**3d Feature Film -SCOOBY BOO (2020)**

**-WILD CANARY/NETFLIX, Los Angeles, California (Freelance)** Jan 2019-Mar 2019  
CHARACTER DESIGNER  
**Project Currently in development**

**-REEL FX, Los Angeles, California** Oct 2017-Dec 2017  
ART DIRECTOR  
**3D Feature Film - UGLY DOLLS (2019)**  
Art Director for the Robert Rodriguez version of Ugly Dolls.

**-PARAMOUNT STUDIOS (ANIMATION), Los Angeles, California** Oct 2014-Oct 2017  
VISUAL DEVELOPMENT ARTIST/CONCEPT ARTIST

**3D Feature film - AMUSEMENT PARK (2018)****3D Feature film -FIN( CANCELLED)****-MAGIC HILL ANIMATION, Los Angeles, California (Freelance)** Aug 2017-Nov 2017

CHARACTER DESIGNER

**3D Feature Film-HIDDEN DRAGON (2022)****-LOCKSMITH ANIMATION , London, United Kingdom** Nov 2014- Feb 2017

ART DIRECTOR / VISUAL DEVELOPMENT ARTIST/CONCEPT ARTIST

*Freelance Concept / Visual Development Artist on various Development projects, with Sarah Smith and Elisabeth Murdoch in collaboration with Double Negative.***-KEN DUNCAN STUDIOS, Los Angeles, California** Sept 2015- Oct 2015

3D VISUAL DEVELOPMENT ARTIST/PREVIZ ARTIST

*Freelance Visual Development Artist/ Previz Artist on a Teaser***-REEL FX (MANDOO PICTURES) Angeles, California** Jul 2014-Oct 2104

VISUAL DEVELOPMENT ARTIST/CONCEPT ARTIST

**3D Feature Film -ROCK DOG.(2015)****-DREAMWORKS ANIMATION SKG, Los Angeles, California** Oct 2011–Jul 2014

VISUAL DEVELOPMENT ARTIST/CONCEPT ARTIST

**3D Feature Film - Mumbai Musical (2017)( CANCELLED)****3D Feature Film – HOME! (2015)****3D Feature Film - Penguins of Madagascar (2014)****3D Feature Film - TURBO (2013)****-DR D STUDIOS . Sydney, Australia** MAY 2011 – SEPT 2011**3D Feature Film : HAPPY FEET 2**

Senior Lensing /previz artist

**-SONY PICTURES IMAGEWORKS .Los Angeles, California** APRIL 2010-MAY 2011**3D Feature Film : ARTHUR CHRISTMAS (SONY PICTURES)**

Digital Set Designer(viz dev)/Concept Artist

Senior Rough Layout artist

**- AARDMAN ANIMATIONS . Bristol, England** MAY 2009-MARCH 2010**3D Feature Film : ARTHUR CHRISTMAS (SONY PICTURES)**

Digital Set Designer (viz dev)/Concept Artist  
3D Environment Modeler

**-ANIMAL LOGIC . Sydney Australia** AUG 2008 –MAY 2009

**3D Feature Film : ZACK SNYDER'S  
LEGEND OF THE GUARDIANS (WARNER BROTHERS)**

Digital Set Designer (viz dev)//Concept Artist  
3d Environment Modeler  
Senior Layout artist

**- FRAMESTORE CFC. London ,England** JUNE 2007 -JULY 2008

**3D Feature Film : THE TALE OF DESPEREAUX. (UNIVERSAL PICTURES)**

Senior Layout Artist  
Final Layout Artist (Assistant to Art director in Set Dressing)

**- UNIVERSAL PICTURES London, England.** FEB 2007 -JUNE 2007

**-3D Feature film THE TALE OF DESPEREAUX,**

Digital Set Designer (viz dev)// Concept Artist  
3d Environment modeler / Previz

**- BLUR STUDIOS, California (freelance)** JAN 2006 – MAR 2007

**- GAME : MARVEL'S SPIDER MAN 3 CINEMATIC.**

3D Character modeler and Texturing.

**- CARTOON FILM CO. Berlin Germany** MAR 2006 – DEC 2006

**- 2D Feature Film : KLEINER DODO (WARNER BROTHERS GERMANY)**

Sequence Director, 3D Character /Set Modelling, Head of 3D pre-visual /Conceptual  
layout, Background painter

**BERLIN FILM CO. Berlin, Germany** NOV 2003 - FEB 2006

**3D Feature Film, HAPPILY NEVER AFTER (LIONSGATE FILM)**

Set Design, Senior Pre-visual Artist, Senior 3D Layout Artist, set dressing and Matte Painting.

**- HAHN FILM GMBH. Berlin, Germany APRIL 2003 - NOV 2003**

## 2D Feature Film HAPPILY NEVER (LIONSGATE FILM)

Character Designer, Set Designer, Layout Artist

**-CUPPA COFFEE ANIMATION. Toronto, Canada** JUNE 2002 -OCT2002

Disney's JOJO'S CIRCUS (Stop Motion)

Production Designer Locations designer for Disney's first ever stop motion children's show 2003

**- Steven Griffiths, ASIAN DEVELOPMENT BANK. Ontario, Canada** AUG 2001**Children of Asia (Voice Actor)**

Voice Actor for documentary, Director Steven Griffith. Children of Asia went on to win, The Silver medal at the 2001 New York film festival in the Education, Information and Entertainment category.

**- KUL GRAPHICS. Nairobi, Kenya** MAY 2000 - AUG 2000**-Children's Book Illustrator/Designer****- MUKUND ARTS. Nairobi, Kenya JAN 1996 - MAY 1997****- Graphic Designer of the official Kenyan Stamp, where i worked under the President of Kenya,****EDUCATION****SHERIDAN COLLEGE. Ontario Canada** SEPT 1998 - JUNE 2002

-Classical Animation (3 year Diploma) Course work included: Animation techniques, Layout and Design, Storyboard, Life Drawing, Writing for Animation, History of Animation, Film and Sound techniques, Editing, Directing and Producing.

**CUPPACOFFEE ANIMATION. Ontario, Canada JAN 2002 - MAY 2002** -Stop Motion Animation

Received training in Animation for stop motion, lighting for stop motion, camera operation

**LOUGHBROUGH UNIVERSITY, United Kingdom** SEPT 1997 - JUNE 1998**-Foundation in Art and Design (1 year BTEC Diploma)****- Guilds A+ Black and white Photography**

COMPUTER TRAININGMaya,3d studio Max, Zbrush,Marvalous Design , Photoshop, After Effects, Premiere, Painter, Illustrator,nuke

